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Media Alert: Adobe Video Tools Power Majority of Films at 2023 Sundance Film Festival

- Sundance Institute selects Adobe Premiere Pro and Frame.io for daily festival recaps, social media content
- Camera to Cloud now used by 6,000 productions; industry-first Camera to Cloud integration with RED Digital Cinema available now
- New AI capabilities accelerate video editing and reduce tedium using content-aware text searches, now available in beta

SAN JOSE, Calif. — **Jan. 19, 2023** — Today, Adobe (Nasdaq:ADBE) announced that its video editing and collaboration tools are the most popular with Sundance Film Festival filmmakers – for the fifth year in a row. This year's annual Sundance Institute survey found that over two-thirds (67%) of Sundance films used Adobe <u>Premiere Pro</u> or <u>Frame.io</u> to bring their stories to life: Premiere Pro is the festival's most popular video editing software, used by more than half of Sundance films, including <u>Plan C</u>, <u>Going Varsity in Mariachi</u>, <u>Sometimes I Think About Dying</u> and <u>Fremont</u>, among many others.

Additionally, <u>Adobe Creative Cloud</u> tools including <u>After Effects</u>, <u>Photoshop</u> and <u>the Substance 3D Collection</u> were used in making nearly three-quarters of the 2023 films. Since the pandemic, hybrid filmmaking has become the norm, making remote collaboration critically important. The addition of Frame.io to Creative Cloud is empowering Sundance Film Festival storytellers with innovative, powerful cloud technologies to shoot, cut and review footage alongside anyone, anywhere in the world.

"I love how collaborative and intuitive Premiere Pro is," said Meredith Perry, editor of *Plan C*. "Premiere Pro helped us stay on track while editing and offered specific features that were essential to the making of this film, such as the mosaic effect, which offered a flexible, artistic option we used to blur out faces and proved crucial to protecting our participants from violence and/or prosecution."

"I've been using Frame.io since 2018, and since then, it's been a game changer for me to be able to collaborate in the cloud with producers during post-production," said Daniela I. Quiroz, editor of *Going Varsity in Mariachi*. "Its integration with Premiere Pro has made the editing process so much more efficient – allowing me to get more work done in a shorter amount of time using Adobe Premiere Pro and Creative Cloud."

"Premiere Pro worked perfectly for *Devotion*. It fits quite logically with how I edit and has certain advantages for visual effects, color correction and sound," said Billy Fox, editor of *Devotion*, which started streaming on Paramount+ on Jan. 8. "We

were working remotely and Premiere Pro made it easy and efficient to edit anywhere as if we were sitting next to each other in the same facility."

The Sundance Institute adopts Adobe's video tools

Adobe's innovative cloud-based workflows save time and money, enabling filmmakers and video creators to rapidly bring timely and inspiring stories to life, even when crews and editors are working at multiple locations. The Sundance Institute is using Adobe's video cloud workflow, including Camera to Cloud, Premiere Pro and After Effects, to create the Festival Daily Recap and videos for its social media channels.

Quickly publishing content during live events requires fast turnarounds and streamlined workflows. <u>Camera to Cloud</u> eliminates the need to download media and transport hard drives so media transfer is near-instantaneous, <u>media replacement Motion Graphics templates</u> simplify the addition of professional animations, and <u>Adobe Sensei</u> Al features reduce repetitive tasks at every stage. Together with Frame.io, editorial teams are able to start cutting sooner so they can deliver content faster, saving production and post-production hours.

"We've always been proud of our Daily Recaps. With Adobe's video cloud workflow, it has allowed our teams to gather content from the far corners of our event to collaboratively turn around a compelling piece of content the next morning, capturing the excitement and amplifying the moment," said Holden Payne, technical director of Exhibition for the Sundance Film Festival. "This improved workflow has loosened the pressure on our creative and editorial teams and will allow them to put great content on the screen."

Camera to Cloud now used by 6,000 productions

At the most recent Adobe MAX, Adobe previewed an industry first: Camera to Cloud integration built directly into RED Digital Cinema's V-RAPTOR and V-RAPTOR XL camera systems. Available now, this integration enables footage to transfer directly from on-set cameras to cloud-based Frame.io folders without the need for intermediate devices, so post-production teams located anywhere can start work on the footage immediately, saving both production costs and time.

Now used globally by more than 6,000 productions, Adobe's first-to-market Camera to Cloud technology (powered by Frame.io) ignited the transition from external drives to cloud-based camera workflows, fundamentally changing the way video is created. This new in-camera evolution is anticipated to become a standard within the next decade, enabling future filmmaking to be fully cloud-powered.

New web video editing capabilities available in beta

In addition, Adobe introduced <u>Project Blink</u>, Al-powered web video editing that can recognize objects, people, sounds and words spoken in videos, enabling users to edit content considerably faster than before. To create clips, users input text to search for specific words, objects, sounds or even types of activities within the video, then select the portion of the video transcript or script they'd like to use. Adobe Al automatically transforms that portion of the video into a new clip, making the process of editing a video as easy as using a word processor.

Since documentary filmmakers routinely devote entire sessions to combing through footage using traditional video editing tools, and feature film editing similarly requires extensive searches for recorded lines that match film scripts, Project Blink will cut hours or days of tedious labor down to just minutes. Now available in beta, Project Blink demonstrates the incredible power and innovation Adobe AI is bringing to future filmmaking.

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For more information on Adobe's activities and programs at this year's Festival, including Sundance Ignite x Adobe Fellows and Sundance Women to Watch x Adobe Fellows, please visit https://blog.adobe.com/en/publish/2023/01/17/stories-of-filmmakers-creators-dreamers-beyond-bring-us-together-2023-sundance-film-festival.

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